Questions

1. Do you use the touch screen of the proteus or button inputs to play the game?
2. How many people will do each option, the documentation package or the website?
3. For single player games will the player play against the “computer” or will there be 2 player options?

Brainstorming Ideas

1. Pong: classic video game, virtual ping pong
2. Dinosaur run: like google game found in loading screen
3. Tetris: classic video game, placing blocks to eliminate lines
4. Connect four: classic board game, player uses skill to make 4 in a row
5. Chess: classic board game, player uses skill to eliminate other player